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TECHNICAL CORRIGENDUM 1

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INTERNATIONAL ELECTROTECHNICAL COMMISSION • МЕЖДУНАРОДНАЯ ЭЛЕКТРОТЕХНИЧЕСКАЯ КОМИССИЯ • COMMISSION ÉLECTROTECHNIQUE INTERNATIONALE

Information technology — Generic coding of moving pictures and associated audio information —

Part 7:
Advanced Audio Coding (AAC)

TECHNICAL CORRIGENDUM 1

Technologies de l'information — Codage générique des images animées et du son associé —

Partie 7: Codage du son avancé (AAC)

RECTIFICATIF TECHNIQUE 1

Technical Corrigendum 1 to ISO/IEC 13818-7:2006 was prepared by Joint Technical Committee ISO/IEC JTC 1, *Information technology*, Subcommittee SC 29, *Coding of audio, picture, multimedia and hypermedia information*.

Page 54, 8.5.3.3, replace the first sentence:

If no explicit channel mapping is given, the following methods describe the implicit channel mapping:

with:

If no explicit channel mapping is given, the channel configuration is either known by the application (for examples of such application specific channel configurations see Annex H) or the following methods might be used to describe the implicit channel mapping:

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Page 84, 12.3.3, replace:

```
   - decode spectral coefficients of embedded single_channel_element
     into buffer "cc_spectrum[]".

   /* Couple spectral coefficients onto target channels */
```

with:

```
   /*
      first:
         decode spectral coefficients of embedded single_channel_element
         into buffer "cc_spectrum[]"
         (no pseudo code is given for this task)

      second:
         Couple spectral coefficients onto target channels
         (according to the following pseudo code)
   */
```

Page 85, 12.3.3, replace:

```
couple_channel(source_spectrum[], dest_spectrum[], gain_list_index)
{
  idx = gain_list_index;
  a = 0;
  cc_scale = cc_scale_table[gain_element_scale];
  for (g = 0; g < num_window_groups; g++) {

    /* Decode coupling gain elements for this group */
    if (common_gain_element_present[idx]) {

      for (sfb = 0; sfb < max_sfb; sfb++) {
        cc_sign[idx][g][sfb] = 1;
        gain_element[idx][g][sfb] = common_gain_element[idx];
      }
    }
    else {
      for (sfb = 0; sfb < max_sfb; sfb++) {
        if (sfb_cb[g][sfb] == ZERO_HCB)
          continue;

        if (gain_element_sign) {
          cc_sign[idx][g][sfb] = 1 - 2*(dpcm_gain_element[idx][g][sfb] & 0x1);
          gain_element[idx][g][sfb] = a += (dpcm_gain_element[idx][g][sfb] >>
1);
        }
        else {
          cc_sign[idx][g][sfb] = 1;
          gain_element[idx][g][sfb] = a += dpcm_gain_element[idx][g][sfb];
        }
      }

    }
    /* Do coupling onto target channels */
    for (b = 0; b < window_group_length[b]; b++) {
      for (sfb = 0; sfb < max_sfb; sfb++) {

        if (sfb_cb[g][sfb] != ZERO_HCB) {
          cc_gain[idx][g][sfb] = cc_sign[idx][g][sfb] *
cc_scale^gain_element[idx][g][sfb];
            for (i = 0; i<swb_offset[sfb+1]-swb_offset[sfb]; i++)
            dest_spectrum[g][b][sfb][i] += cc_gain[idx][g][sfb] *
            source_spectrum[g][b][sfb][i];
```


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```
            }
          }
        }
      }
}
```

with (where changes to content are highlighted grey):

```
couple_channel(source_spectrum[], dest_spectrum[], gain_list_index) {
    idx = gain_list_index;
    a = 0;
    cc_scale = cc_scale_table[gain_element_scale];
    for (g = 0; g < num_window_groups; g++) {
        /* Decode coupling gain elements for this group */
        if (common_gain_element_present[idx]) {
            for (sfb = 0; sfb < max_sfb; sfb++) {
                cc_sign[idx][g][sfb] = 1;
                gain_element[idx][g][sfb] = common_gain_element[idx];
            }
        }
        else {
            for (sfb = 0; sfb < max_sfb; sfb++) {
                if (sfb_cb[g][sfb] == ZERO_HCB)
                    continue;
                if (gain_element_sign) {
                    a += (dpcm_gain_element[idx][g][sfb] >> 1);
                    cc_sign[idx][g][sfb] = 1 - 2*(a & 0x1);
                    gain_element[idx][g][sfb] = a;
                }
                else {
                    cc_sign[idx][g][sfb] = 1;
                    gain_element[idx][g][sfb] = a +=
dpcm_gain_element[idx][g][sfb];
                }
            }
        }
        /* Do coupling onto target channels */
        for (b = 0; b < window_group_length[g]; b++) {
            for (sfb = 0; sfb < max_sfb; sfb++) {
                if (sfb_cb[g][sfb] != ZERO_HCB) {
                    cc_gain[idx][g][sfb] = cc_sign[idx][g][sfb]
                                           * cc_scale^(-gain_element[idx][g][sfb]);
                        for (i = 0; i<swb_offset[sfb+1]-swb_offset[sfb]; i++)
                        dest_spectrum[g][b][sfb][i] += cc_gain[idx][g][sfb] *
                        source_spectrum[g][b][sfb][i];
                }
            }
        }
    }
}
```

After Annex G, add the following new annex:

--`,,```,,,,````-`-`,,`,,`,`,,`---

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Annex H
(informative)

Examples for application specific channel configurations

H.1 22.2 multichannel audio sound system

Within this Annex, an example of an application specific channel alignment for a 22+2 channel configuration is given. This system consists of three physical speaker layers (top/middle/bottom) for reproducing three dimensional sound. Table H.1 informs about the syntactic elements within the AAC payload, whereas Figure H.1 provides a graphical representation of the physical loudspeaker arrangement. It highlights the three envisioned loudspeaker planes and the listener orientation (front loudspeakers are on the TV Screen side).

Table H.1 — Audio syntactic elements and channel alignment for an application specific 22.2 channel configuration

number of channels	audio syntactic elements, listed in order received	channel to speaker mapping
22+2	single_channel_element, channel_pair_element, channel_pair_element, channel_pair_element channel_pair_element single_channel_element, lfe_element, lfe_element, single_channel_element, channel_pair_element, channel_pair_element, single_channel_element, channel_pair_element, single_channel_element, single_channel_element, channel_pair_element	center front speaker, left, right front center speakers, left, right front speakers, left, right side speakers, left, right back speakers, back center speaker, left front low frequency effects speaker, right front low frequency effects speaker, top center front speaker, top left, right front speakers, top left, right side speakers, center of the room ceiling speaker, top left, right back speakers, top center back speaker, bottom center front speaker, bottom left, right front speakers

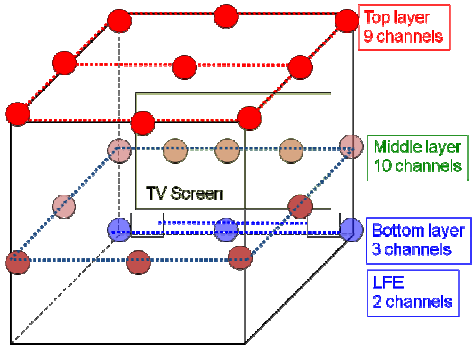

Figure H.1 — Graphical representation of the loudspeaker arrangement for an application specific 22.2 channel configuration

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