INTERNATIONAL STANDARD

**ISO/IEC 8824-2**

Third edition
2002-12-15

# Information technology — Abstract Syntax Notation One (ASN.1): Information object specification

*Technologies de l'information — Notation de syntaxe abstraite numéro un (ASN.1): Spécification des objets informationnels*

Reference number
ISO/IEC 8824-2:2002(E)




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Published in Switzerland



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# CONTENTS


*Page*

Introduction ..... v

1 Scope ..... 1

2 Normative references ..... 1
- 2.1 Identical Recommendations | International Standards ..... 1

3 Definitions ..... 1
- 3.1 Specification of basic notation ..... 1
- 3.2 Constraint specification ..... 1
- 3.3 Parameterization of ASN.1 specification ..... 1
- 3.4 Additional definitions ..... 2

4 Abbreviations ..... 3

5 Convention ..... 3

6 Notation ..... 3
- 6.1 Assignments ..... 3
- 6.2 Types ..... 3
- 6.3 Values ..... 4
- 6.4 Elements ..... 4

7 ASN.1 lexical items ..... 4
- 7.1 Information object class references ..... 4
- 7.2 Information object references ..... 4
- 7.3 Information object set references ..... 4
- 7.4 Type field references ..... 4
- 7.5 Value field references ..... 4
- 7.6 Value set field references ..... 5
- 7.7 Object field references ..... 5
- 7.8 Object set field references ..... 5
- 7.9 Word ..... 5
- 7.10 Additional keywords ..... 5

8 Referencing definitions ..... 5

9 Information object class definition and assignment ..... 6

10 Syntax List ..... 9

11 Information object definition and assignment ..... 11

12 Information object set definition and assignment ..... 13

13 Associated tables ..... 15

14 Notation for the object class field type ..... 15

15 Information from objects ..... 17

Annex A – The TYPE-IDENTIFIER information object class ..... 20

Annex B – Abstract syntax definitions ..... 21

Annex C – The instance-of type ..... 22

Annex D – Examples ..... 24
- D.1 Example usage of simplified OPERATION class ..... 24
- D.2 Example usage of "ObjectClassFieldType" ..... 25
- D.3 Illustrate usage of objects and object sets ..... 25

Annex E – Tutorial annex on the ASN.1 model of object set extension ..... 27

Annex F – Summary of the notation ..... 28


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# Foreword

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International Standards are drafted in accordance with the rules given in the ISO/IEC Directives, Part 2.

The main task of the joint technical committee is to prepare International Standards. Draft International Standards adopted by the joint technical committee are circulated to national bodies for voting. Publication as an International Standard requires approval by at least 75 % of the national bodies casting a vote.

Attention is drawn to the possibility that some of the elements of this document may be the subject of patent rights. ISO and IEC shall not be held responsible for identifying any or all such patent rights.

ISO/IEC 8824-2 was prepared by Joint Technical Committee ISO/IEC JTC 1, *Information technology*, Subcommittee SC 6, *Telecommunications and information exchange between systems*, in collaboration with ITU-T. The identical text is published as ITU-T Rec. X.681.

This third edition cancels and replaces the second edition (ISO/IEC 8824-2:1998), which has been technically revised. It also incorporates the Technical Corrigendum ISO/IEC 8824-2:1998/Cor.1:1999 and the Amendment ISO/IEC 8824-2:1998/Amd.1:2000.

ISO/IEC 8824 consists of the following parts, under the general title *Information technology — Abstract Syntax Notation One (ASN.1)*:

— *Part 1: Specification of basic notation*

— *Part 2: Information object specification*

— *Part 3: Constraint specification*

— *Part 4: Parameterization of ASN.1 specifications*



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## Introduction

An application designer frequently needs to design a protocol which will work with any of a number of instances of some class of information objects, where instances of the class may be defined by a variety of other bodies, and may be added to over time. Examples of such information object classes are the "operations" of Remote Operations Service (ROS) and the "attributes" of the OSI Directory.

This Recommendation | International Standard provides notation which allows information object classes as well as individual information objects and information object sets thereof to be defined and given reference names.

An information object class is characterized by the kinds of fields possessed by its instances. A field may contain:

- an arbitrary type (a type field); or
- a single value of a specified type (a fixed-type value field); or
- a single value of a type specified in a (named) type field (a variable-type value field);
- a non-empty set of values of a specified type (a fixed-type value set field); or
- a non-empty set of values of a type specified in a (named) type field (a variable-type value set field); or
- a single information object from a specified information object class (an object field);
- an information object set from a specified information object class (an object set field).

A fixed-type value field of an information object class may be selected to provide unique identification of information objects in that class. This is called the identifier field for that class. Values of the identifier field, if supplied, are required to be unique within any information object set that is defined for that class. They may, but need not, serve to unambiguously identify information objects of that class within some broader scope, particularly by the use of object identifier as the type of the identifier field.

An information object class is defined by specifying:

- the names of the fields;
- for each field, the form of that field (type, fixed-type value, variable-type value, fixed-type value set, variable-type value set, object, or object set);
- optionality and default settings of fields;
- which field, if any, is the identifier field.

An individual information object in the class is defined by providing the necessary information for each field.

The notation defined herein permits an ASN.1 type to be specified by reference to a field of some information object class – the object class field type. In ITU-T Rec. X.682 | ISO/IEC 8824-3, notation is provided to enable this type to be restricted by reference to some specific information object set.

It can be useful to consider the definition of an information object class as defining the form of an underlying conceptual table (the associated table) with one column for each field, and with a completed row defining an information object. The form of the table (determined by the information object class specification) determines the sort of information to be collected and used to complete some protocol specification. The underlying conceptual table provides the link between those specifying information objects of that class and the protocol which needs that information to complete its specification. Typically, the actual information object set used to complete a particular protocol specification will be a parameter of that protocol (see ITU-T Rec. X.683 | ISO/IEC 8824-4).

The "InformationFromObjects" notation referencing a specific object or object set (probably a parameter) can be used to extract information from cells of conceptual tables.

This Recommendation | International Standard:

- Specifies a notation for defining an information object class, and for identifying it with a reference name (see clause 9).
- Specifies a notation by which the definer of an information object class can provide a defined syntax for the definition of information objects of that class; a default notation is provided for classes for which no defined syntax has been defined (see clause 10).
- Specifies a notation for defining an information object, and for assigning it to a reference name (see clause 11), and provides analogous notation for an object set (see clause 12).
- Defines the "associated table" for an object or object set of a class (see clause 13).
- Specifies notation for the object class field type and its values (see clause 14).

  NOTE – These constructs enable an ASN.1 type to be specified using a named field of a named information object class. Constraints on that type to restrict it to values related to a specific information object set appear in ITU-T Rec. X.682 | ISO/IEC 8824-3.

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– Specifies notation for extracting information from objects (see clause 15).

The set of information objects used in defining an object set may be partially or entirely unknown at the time of definition of an ASN.1 specification. Such cases occur, for example, in network management where the set of managed objects varies while the network manager is executing. This Recommendation | International Standard specifies the rules for inclusion of an *extension marker* in the definition of object sets to signal to implementors the intention of the designer that the contents of the object set is not fully defined in the ASN.1 specification. When an object set is defined with an extension marker, the implementor must provide means, possibly outside the scope of ASN.1, for dynamically adding objects to the object set and removing previously added objects from the object set.

Annex A, which is an integral part of this Recommendation | International Standard, specifies the information object class whose object class reference is **TYPE-IDENTIFIER**. This is the simplest useful class, with just two fields, an identifier field of type object identifier, and a single type field which defines the ASN.1 type for carrying all information concerning any particular object in the class. It is defined herein because of the widespread use of information objects of this form.

Annex B, which is an integral part of this Recommendation | International Standard, specifies the notation for defining an abstract syntax (composed of the set of values of a single ASN.1 type) by the definition of an appropriate information object.

Annex C, which is an integral part of this Recommendation | International Standard, specifies the notation for the instance-of type (the **INSTANCE OF** notation).

Annex D, which is not an integral part of this Recommendation | International Standard, provides examples on how to use the notation described in this Recommendation | International Standard.

Annex E, which is not an integral part of this Recommendation | International Standard, provides a summary of the ASN.1 model of object set extension.

Annex F, which is not an integral part of this Recommendation | International Standard, provides a summary of the notation defined herein.



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**INTERNATIONAL STANDARD**

**ITU-T RECOMMENDATION**

# Information technology – Abstract Syntax Notation One (ASN.1): Information object specification

## 1 Scope

This Recommendation | International Standard is part of Abstract Syntax Notation One (ASN.1) and provides notation for specifying information object classes, information objects and information object sets.

## 2 Normative references

The following Recommendations and International Standards contain provisions which, through reference in this text, constitute provisions of this Recommendation | International Standard. At the time of publication, the editions indicated were valid. All Recommendations and Standards are subject to revision, and parties to agreements based on this Recommendation | International Standard are encouraged to investigate the possibility of applying the most recent edition of the Recommendations and Standards listed below. Members of IEC and ISO maintain registers of currently valid International Standards. The Telecommunication Standardization Bureau of the ITU maintains a list of currently valid ITU-T Recommendations.

### 2.1 Identical Recommendations | International Standards

- ITU-T Recommendation X.680 (2002) | ISO/IEC 8824-1:2002, *Information technology – Abstract Syntax Notation One (ASN.1): Specification of basic notation.*
- ITU-T Recommendation X.682 (2002) | ISO/IEC 8824-3:2002, *Information technology – Abstract Syntax Notation One (ASN.1): Constraint specification.*
- ITU-T Recommendation X.683 (2002) | ISO/IEC 8824-4:2002, *Information technology – Abstract Syntax Notation One (ASN.1): Parameterization of ASN.1 specifications.*

## 3 Definitions

For the purposes of this Recommendation | International Standard, the following definitions apply.

### 3.1 Specification of basic notation

This Recommendation | International Standard uses the terms defined in ITU-T Rec. X.680 | ISO/IEC 8824-1.

### 3.2 Constraint specification

This Recommendation | International Standard uses the following term defined in ITU-T Rec. X.682 | ISO/IEC 8824-3:

- table constraint.

### 3.3 Parameterization of ASN.1 specification

This Recommendation | International Standard uses the following terms defined in ITU-T Rec. X.683 | ISO/IEC 8824-4:

a) parameterized type;

b) parameterized value.

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## 3.4 Additional definitions

**3.4.1 associated table**: (For some information object or information object set) an abstract table, derivable from the object or object set by flattening the hierarchical structure resulting from the presence of link fields (see 3.4.15).

NOTE – An associated table can be used to determine the precise nature of some constraint (see ITU-T Rec. X.682 | ISO/IEC 8824-3) which has been applied using an object set.

**3.4.2 default syntax**: The notation which shall be used for defining information objects of classes whose definers have not provided a defined syntax (see example 11.10).

**3.4.3 defined syntax**: A notation, provided by the definer of a class, which allows information objects of that class to be defined in a user-friendly manner.

NOTE – For example, the defined syntax for the class **OPERATION** might allow instances of the class to be defined by the word **ARGUMENT** followed by **&ArgumentType**, then the word **RESULT** followed by the **&ResultType**, then the word **CODE** followed by **&operationCode** (see example 11.11).

**3.4.4 extensible object set**: An object set with an extension marker or which has been defined using set arithmetic with object sets that are extensible.

**3.4.5 field**: A component of an information object class. Each field is a type field, a fixed-type value field, a variable-type value field, a fixed-type value set field, a variable-type value set field, an information object field or an information object set field.

**3.4.6 field name**: A name which identifies a field of some class; either the class which specifies the field directly, in which case the name is a primitive field name, or a class which has a chain of link fields to that in which the field is actually specified (see 9.13 and 9.14).

**3.4.7 governing (class); governor:** An information object class definition or reference which affects the interpretation of a part of the ASN.1 syntax, requiring it to reference or to specify information objects of the governing class.

**3.4.8 identifier field**: A fixed-type value field of a class, selected to provide unique identification of information objects in that class. Values of the identifier field, if supplied, are required to be unambiguous within any information object set that is defined for that class. They may, but need not, serve to unambiguously identify information objects of that class within some broader scope.

NOTE 1 – The identifier field has a fixed ASN.1 type, and values of that type can be carried in protocol to identify information objects within the class.

NOTE 2 – The scope within which the identifier is unambiguous is that of an information object set. It could, however, also be made unambiguous within any given abstract syntax, or within an entire application context, or could even be global across all classes and all application contexts by use of the object identifier type for the identifier field.

**3.4.9 information object**: An instance of some information object class, being composed of a set of fields which conform to the field specifications of the class.

NOTE – For example, one specific instance of the information object class **OPERATION** (mentioned in the example in 3.4.10) might be **invertMatrix**, which has an **&ArgumentType** field containing the type **Matrix**, a **&ResultType** field also containing the type **Matrix**, and an **&operationCode** field containing the value 7 (see example in 10.13).

**3.4.10 information object class (class)**: A set of fields, forming a template for the definition of a potentially unbounded collection of information objects, the instances of the class.

NOTE – For example, an information object class **OPERATION** might be defined to correspond to the **operation** concept of Remote Operations Service (ROS). Each of the various named field specifications would then correspond to some aspect which can vary from one operation instance to another. Thus, there could be **&ArgumentType**, **&ResultType**, and **&operationCode** fields, the first two specifying type fields and the third specifying a value field.

**3.4.11 information object field**: A field which contains an information object of some specified class.

**3.4.12 information object set**: A non-empty set of information objects, all defined using the same information object class reference name.

NOTE – For example, one information object set, **MatrixOperations**, of the class **OPERATION** (used in the example in 3.4.10) might contain **invertMatrix** (mentioned in 3.4.9) together with other related operations, such as **addMatrices**, **multiplyMatrices**, etc. Such an object set might be used in defining an abstract syntax that makes provision for the invocation and result reporting of all of these operations (see example in 12.11).

**3.4.13 information object set field**: A field which contains an information object set of some specified class.

**3.4.14 instance-of type**: A type, defined by referencing an information object class which associates object identifiers with types.

**3.4.15 link field**: An object or object set field.

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**3.4.16 object class field type**: A type specified by reference to some field of an information object class. In ITU-T Rec. X.682 | ISO/IEC 8824-3, notation is provided to enable this type to be restricted by reference to an information object set of the class.

**3.4.17 primitive field name**: The name specified directly in an information object class definition without use of a link field.

**3.4.18 recursive definition (of a reference name)**: A reference name for which resolution of the reference name, or of the governor of the definition of the reference name, requires resolution of the original reference name.

NOTE – Recursive definition of an information object class is permitted. Recursive definition of an information object or an information object set is forbidden by 11.2 and 12.2 respectively.

**3.4.19 recursive instantiation (of a parameterized reference name)**: An instantiation of a reference name, where resolution of the actual parameters requires resolution of the original reference name.

NOTE – Recursive instantiation of an information object class (including an encoding structure) is permitted. Recursive instantiation of an information object or an information object set is forbidden by 11.2 and 12.2 respectively.

**3.4.20 type field**: A field which contains an arbitrary type.

**3.4.21 value field**: A field which contains a value. Such a field is either of fixed-type or of variable-type. In the former case the type of the value is fixed by the field specification. In the latter case the type of the value is contained in some (specific) type field of the same information object.

**3.4.22 value set field**: A field which contains a non-empty set of values of some type. Such a field is either of fixed-type or of variable-type. In the former case the type of the values is fixed by the field specification. In the latter case the type of the values is contained in some (specific) type field of the same information object.

NOTE – The set of values in a value set field for an information object constitutes a subtype of the specified type.

# 4 Abbreviations

For the purposes of this Recommendation | International Standard, the following abbreviation applies:

ASN.1 Abstract Syntax Notation One

# 5 Convention

This Recommendation | International Standard employs the notational convention defined in ITU-T Rec. X.680 | ISO/IEC 8824-1, clause 5.

# 6 Notation

This clause summarizes the notation defined in this Recommendation | International Standard.

## 6.1 Assignments

The following notations which can be used as alternatives for "Assignment" (see ITU-T Rec. X.680 | ISO/IEC 8824-1, clause 12) are defined in this Recommendation | International Standard:

- ObjectClassAssignment (see 9.1);
- ObjectAssignment (see 11.1);
- ObjectSetAssignment (see 12.1).

## 6.2 Types

**6.2.1** The following notations which can be used as alternatives for "BuiltinType" (see ITU-T Rec. X.680 | ISO/IEC 8824-1, 16.2) are defined in this Recommendation | International Standard:

- ObjectClassFieldType (see 14.1);
- InstanceOfType (see Annex C).

**6.2.2** The following notations which can be used as alternatives for "ReferencedType" (see ITU-T Rec. X.680 | ISO/IEC 8824-1, 16.3) are defined in this Recommendation | International Standard:

- TypeFromObject (see clause 15);
- ValueSetFromObjects (see clause 15).

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### 6.3 Values

**6.3.1** The following notation which can be used as an alternative for "Value" (see ITU-T Rec. X.680 | ISO/IEC 8824-1, 16.7) is defined in this Recommendation | International Standard:

– ObjectClassFieldValue (see 14.6);

**6.3.2** The following notation which can be used as an alternative for "BuiltinValue" (see ITU-T Rec. X.680 | ISO/IEC 8824-1, 16.9) is defined in this Recommendation | International Standard:

– InstanceOfValue (see Annex C).

**6.3.3** The following notation which can be used as an alternative for "ReferencedValue" (see ITU-T Rec. X.680 | ISO/IEC 8824-1, 16.11) is defined in this Recommendation | International Standard:

– ValueFromObject (see clause 15).

### 6.4 Elements

**6.4.1** The following notation which can be used as an alternative for "Elements" (see ITU-T Rec. X.680 | ISO/IEC 8824-1, 46.5) is defined in this Recommendation | International Standard:

– ObjectSetElements (see 12.10).

## 7 ASN.1 lexical items

In addition to the lexical items specified in ITU-T Rec. X.680 | ISO/IEC 8824-1, clause 11, this Recommendation | International Standard makes use of the lexical items specified in the following subclauses. The general rules applicable to these lexical items are as defined in ITU-T Rec. X.680 | ISO/IEC 8824-1, 11.1. These new lexical items make use of the ASN.1 character set, as specified in ITU-T Rec. X.680 | ISO/IEC 8824-1, clause 10, and in addition the character ampersand ("**&**").

NOTE – The Note in ITU-T Rec. X.680 | ISO/IEC 8824-1, 10.1, also applies to the lexical items specified in 7.1 to 7.9 below.

### 7.1 Information object class references

Name of lexical item – objectclassreference

An "objectclassreference" shall consist of a sequence of characters as specified for a "typereference" in ITU-T Rec. X.680 | ISO/IEC 8824-1, 11.2, except that no lower-case letters shall be included.

### 7.2 Information object references

Name of lexical item – objectreference

An "objectreference" shall consist of a sequence of characters as specified for a "valuereference" in ITU-T Rec. X.680 | ISO/IEC 8824-1, 11.4.

### 7.3 Information object set references

Name of lexical item – objectsetreference

An "objectsetreference" shall consist of a sequence of characters as specified for a "typereference" in ITU-T Rec. X.680 | ISO/IEC 8824-1, 11.2.

### 7.4 Type field references

Name of lexical item – typefieldreference

A "typefieldreference" shall consist of an ampersand ("**&**") immediately followed by a sequence of characters as specified for a "typereference" in ITU-T Rec. X.680 | ISO/IEC 8824-1, 11.2.

### 7.5 Value field references

Name of lexical item – valuefieldreference

A "valuefieldreference" shall consist of an ampersand ("**&**") immediately followed by a sequence of characters as specified for a "valuereference" in ITU-T Rec. X.680 | ISO/IEC 8824-1, 11.4.

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### 7.6 Value set field references

Name of lexical item – valuesetfieldreference

A "valuesetfieldreference" shall consist of an ampersand ("**&**") immediately followed by a sequence of characters as specified for a "typereference" in ITU-T Rec. X.680 | ISO/IEC 8824-1, 11.2.

### 7.7 Object field references

Name of lexical item – objectfieldreference

An "objectfieldreference" shall consist of an ampersand ("**&**") immediately followed by a sequence of characters as specified for an "objectreference" in 7.2.

### 7.8 Object set field references

Name of lexical item – objectsetfieldreference

An "objectsetfieldreference" shall consist of an ampersand ("**&**") immediately followed by a sequence of characters as specified for an "objectsetreference" in 7.3.

### 7.9 Word

Name of lexical item – word

A "word" shall consist of a sequence of characters as specified for a "typereference" in ITU-T Rec. X.680 | ISO/IEC 8824-1, 11.2, except that no lower-case letters or digits shall be included.

### 7.10 Additional keywords

The names **CLASS**, **INSTANCE**, **SYNTAX** and **UNIQUE** are listed in ITU-T Rec. X.680 | ISO/IEC 8824-1, 11.27, as reserved words.

## 8 Referencing definitions

**8.1** The constructs:

```
DefinedObjectClass ::=
        ExternalObjectClassReference
    |   objectclassreference
    |   UsefulObjectClassReference

DefinedObject ::=
        ExternalObjectReference
    |   objectreference

DefinedObjectSet ::=
        ExternalObjectSetReference
    |   objectsetreference
```

are used to reference class, information object, and information object set definitions, respectively.

**8.2** References to information objects and information object sets have a governing class. It is a requirement that the referenced information object and the information objects in the referenced information object set shall be of the governing class. There is no equivalent of "value mappings" (see ITU-T Rec. X.680 | ISO/IEC 8824-1, Annex B) specified for information objects, so the above statement means that the information object or information object set must be defined using the same information object class reference as is used as the governor (or one obtained from it by simple reference assignment). Two identical (but textually distinct) instances of the information object class notation do not identify the same information object class for the purposes of this requirement.

**8.3** Except as specified in ITU-T Rec. X.680 | ISO/IEC 8824-1, 12.15, the "objectclassreference", "objectreference", and "objectsetreference" alternatives shall only be used within the module in which a class or information object or information object set is assigned (see 9.1, 11.1 and 12.1) to that reference.

The "ExternalObjectClassReference", "ExternalObjectReference", and "ExternalObjectSetReference" alternatives are defined as follows:

--`,,```,,,,````-`-`,,`,,`,`,,`---

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**ExternalObjectClassReference ::=**
**modulereference**
**"."**
**objectclassreference**

**ExternalObjectReference ::=**
**modulereference**
**"."**
**objectreference**

**ExternalObjectSetReference ::=**
**modulereference**
**"."**
**objectsetreference**

These alternatives shall not be used unless the corresponding "objectclassreference", "objectreference", or "objectsetreference" has been assigned a class or information object or information object set (see 9.1, 11.1 and 12.1) within the module (different from the referencing module) identified by the corresponding "modulereference". It is that class or information object or information object set respectively which is referenced.

**8.4** The "UsefulObjectClassReference" alternative of "DefinedObjectClass" is defined as follows:

**UsefulObjectClassReference ::= `TYPE-IDENTIFIER` | `ABSTRACT-SYNTAX`**

of which the first alternative is specified in Annex A, and the second in Annex B.

NOTE – The names **`TYPE-IDENTIFIER`** and **`ABSTRACT-SYNTAX`** are listed in ITU-T Rec. X.680 | ISO/IEC 8824-1, 11.27, as reserved words.

# 9 Information object class definition and assignment

**9.1** The construct "ObjectClassAssignment" is used to assign an information object class to a reference name ("objectclassreference"). This construct is one of the alternatives for "Assignment" in ITU-T Rec. X.680 | ISO/IEC 8824-1, clause 12, and is defined as follows:

**ObjectClassAssignment ::=**
**objectclassreference**
**":::="**
**ObjectClass**

**9.2** The information object class is that defined by the construct "ObjectClass":

**ObjectClass ::=**
**DefinedObjectClass**
| **ObjectClassDefn**
| **ParameterizedObjectClass**

If the "ObjectClass" is a:

a) "DefinedObjectClass", then the class definition is the same as that of the class referred to;

b) "ObjectClassDefn", then the class is defined as described in 9.3;

c) "ParameterizedObjectClass", then the class is defined as described in ITU-T Rec. X.683 | ISO/IEC 8824-4, 9.2.

**9.3** Every class is ultimately defined by an "ObjectClassDefn":

**ObjectClassDefn ::=**
**`CLASS`**
**"{" FieldSpec "," + "}"**
**WithSyntaxSpec?**

**WithSyntaxSpec ::= `WITH SYNTAX` SyntaxList**

This notation allows the definer of a class to provide the named field specifications, each of which is a "FieldSpec", as defined in 9.4. Optionally, the definer can provide an information object definition syntax ("SyntaxList"), as defined in 10.5. The definer of the class may also specify semantics associated with the definition of the class.

**9.4** Each "FieldSpec" specifies and names one of the fields which shall or may be associated with instances of the class:

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**FieldSpec ::=**
**TypeFieldSpec**
| **FixedTypeValueFieldSpec**
| **VariableTypeValueFieldSpec**
| **FixedTypeValueSetFieldSpec**
| **VariableTypeValueSetFieldSpec**
| **ObjectFieldSpec**
| **ObjectSetFieldSpec**

The various alternatives for "FieldSpec" are specified in the following subclauses.

**9.5** A "TypeFieldSpec" specifies that the field is a type field (see 3.4.20):

**TypeFieldSpec ::=**
**typefieldreference**
**TypeOptionalitySpec?**

**TypeOptionalitySpec ::= `OPTIONAL` | `DEFAULT` Type**

The name of the field is "typefieldreference". If the "TypeOptionalitySpec" is absent, all information object definitions for that class are required to include a specification of a type for that field. If **`OPTIONAL`** is present, then the field can be left undefined. If **`DEFAULT`** is present, then the following "Type" provides the default setting for the field if it is omitted in a definition.

**9.6** A "FixedTypeValueFieldSpec" specifies that the field is a fixed-type value field (see 3.4.21):

**FixedTypeValueFieldSpec ::=**
**valuefieldreference**
**Type**
**`UNIQUE` ?**
**ValueOptionalitySpec ?**

**ValueOptionalitySpec ::= `OPTIONAL` | `DEFAULT` Value**

The name of the field is "valuefieldreference". The "Type" construct specifies the type of the value contained in the field. The "ValueOptionalitySpec", if present, specifies that the value may be omitted in an information object definition, or, in the **`DEFAULT`** case, that omission produces the following "Value", which shall be of that type. The presence of the keyword **`UNIQUE`** specifies that this field is an identifier field as defined in 3.4.8 (see also ITU-T Rec. X.682 | ISO/IEC 8824-3, 10.20). If the keyword is present, the "ValueOptionalitySpec" shall not be "**`DEFAULT`** Value".

**9.7** Where a value is assigned for an identifier field, that value is required to be unambiguous within any defined information object set.

**9.8** A "VariableTypeValueFieldSpec" specifies that the field is a variable-type value field (see 3.4.21):

**VariableTypeValueFieldSpec ::=**
**valuefieldreference**
**FieldName**
**ValueOptionalitySpec?**

The name of the field is "valuefieldreference". The "FieldName" (see 9.14), which is relative to the class being specified, shall be that of a type field; the type field which is either in the same information object as the value field, or is linked by the chain of object fields whose references appear in the "FieldName", will contain the type of the value. (All link fields whose field references appear in the "FieldName" shall be object fields.) The "ValueOptionalitySpec", if present, specifies that the value may be omitted in an information object definition, or, in the **`DEFAULT`** case, that omission produces the following "Value". The "ValueOptionalitySpec" shall be such that:

a) if the type field denoted by the "FieldName" has a "TypeOptionalitySpec" of **`OPTIONAL`**, then the "ValueOptionalitySpec" shall also be **`OPTIONAL`**; and

b) if the "ValueOptionalitySpec" is "**`DEFAULT`** Value", then the type field denoted by the "FieldName" shall have a "TypeOptionalitySpec" of "**`DEFAULT`** Type", and "Value" shall be a value of that type.

**9.9** A "FixedTypeValueSetFieldSpec" specifies that the field is a fixed-type value set field (see 3.4.22):

**FixedTypeValueSetFieldSpec ::=**
**valuesetfieldreference**
**Type**
**ValueSetOptionalitySpec ?**

--`,,```,,,,````-`-`,,`,,`,`,,`---
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**ValueSetOptionalitySpec ::= OPTIONAL | DEFAULT ValueSet**

NOTE – "ValueSet" is defined in ITU-T Rec. X.680 | ISO/IEC 8824-1, 15.6 and 15.7, and allows the explicit listing (in curly braces) of the set of values, or the use of a "typereference" for a subtype of the "Type".

The name of the field is "valuesetfieldreference". The "Type" construct specifies the type of the values contained in the field. The "ValueSetOptionalitySpec", if present, specifies that the field may be unspecified in information object definition, or, in the **DEFAULT** case, that omission produces the following "ValueSet", which shall be a subtype of that type.

**9.10** A "VariableTypeValueSetFieldSpec" specifies that the field is a variable-type value set field (see 3.4.22):

**VariableTypeValueSetFieldSpec ::=**
**valuesetfieldreference**
**FieldName**
**ValueSetOptionalitySpec?**

The name of the field is "valuesetfieldreference". The "FieldName" (see 9.14), which is relative to the class being specified, shall be that of a type field; the type field which is either in the same information object as the value set field, or is linked by the chain of object fields whose references appear in the "FieldName", will contain the type of the values. (All link fields whose field references appear in the "FieldName" shall be object fields.) The "ValueSetOptionalitySpec", if present, specifies that the value set may be omitted in an information object definition, or, in the **DEFAULT** case, that omission produces the following "ValueSet". The "ValueSetOptionalitySpec" shall be such that:

a) if the type field denoted by the "FieldName" has a "TypeOptionalitySpec" of **OPTIONAL**, then the "ValueSetOptionalitySpec" shall also be **OPTIONAL**; and

b) if the "ValueSetOptionalitySpec" is "**DEFAULT** ValueSet", then the type field denoted by the "FieldName" shall have a "TypeOptionalitySpec" of "**DEFAULT** Type", and "ValueSet" shall be a subtype of that type.

**9.11** An "ObjectFieldSpec" specifies that the field is an information object field (see 3.4.11):

**ObjectFieldSpec ::=**
**objectfieldreference**
**DefinedObjectClass**
**ObjectOptionalitySpec ?**

**ObjectOptionalitySpec ::= OPTIONAL | DEFAULT Object**

The name of the field is "objectfieldreference". The "DefinedObjectClass" references the class of the object contained in the field (which may be the "ObjectClass" currently being defined). The "ObjectOptionalitySpec", if present, specifies that the field may be unspecified in an information object definition, or, in the **DEFAULT** case, that omission produces the following "Object" (see 11.3) which shall be of the "DefinedObjectClass".

**9.12** An "ObjectSetFieldSpec" specifies that the field is an information object set field (see 3.4.13):

**ObjectSetFieldSpec ::=**
**objectsetfieldreference**
**DefinedObjectClass**
**ObjectSetOptionalitySpec ?**

**ObjectSetOptionalitySpec ::= OPTIONAL | DEFAULT ObjectSet**

The name of the field is "objectsetfieldreference". The "DefinedObjectClass" references the class of the objects contained in the field. The "ObjectSetOptionalitySpec", if present, specifies that the field may be unspecified in an information object definition, or, in the **DEFAULT** case, that omission produces the following "ObjectSet" (see 12.3), all of whose objects shall be of "DefinedObjectClass".

**9.13** The construct "PrimitiveFieldName" is used to identify a field relative to the class containing its specification:

**PrimitiveFieldName ::=**
**typefieldreference**
| **valuefieldreference**
| **valuesetfieldreference**
| **objectfieldreference**
| **objectsetfieldreference**

The names of all of the fields specified in the class definition shall be distinct.

**9.14** The construct "FieldName" is used to identify a field relative to some class which either contains the field specification directly or which has a chain of link fields to the containing class. The chain is indicated by a list of "PrimitiveFieldName"s separated by periods.

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**FieldName ::= PrimitiveFieldName "." +**

**9.15** If there is any chain (of length one or more) of specifications of link fields (see 3.4.15) such that:

a) the first is in the class which is being defined and is not the field being defined; and

b) each subsequent one is a field of the class used in defining the previous; and

c) the last is defined using the class which is being defined,

then at least one of the field specifications shall have an "ObjectOptionalitySpec" or "ObjectSetOptionalitySpec" (as appropriate).

NOTE – This is to prevent recursive information object class definitions (which are in general permitted) with no finite representation for an information object of that recursive class.

### 9.16 Examples

An expanded version of the information object class described informally as an example in 3.4.10 could be defined as follows:

```
OPERATION ::= CLASS
      {
            &ArgumentType          OPTIONAL,
            &ResultType            OPTIONAL,
            &Errors                ERROR OPTIONAL,
            &Linked                OPERATION OPTIONAL,
            &resultReturned        BOOLEAN DEFAULT TRUE,
            &code                  INTEGER UNIQUE
      }

ERROR ::= CLASS
      {
            &ParameterType   OPTIONAL,
            &code            INTEGER UNIQUE
      }
```

NOTE 1 – This example is based upon the operation and error concepts of the Remote Operations standard, but simplified for the present purposes.

NOTE 2 – The fields specified for this class include two type fields (**&ArgumentType** and **&ResultType**), two object set fields (**&Errors** and **&Linked**) and two value fields (**&resultReturned** and **&code**) the latter being an identifier field.

NOTE 3 – Any information object set made up of **OPERATION**s must be such that no two objects in the set have the same value for the **&code** field. (The same applies to object sets of **ERROR**s.)

NOTE 4 – The **OPERATION** information object class includes a chain of link fields as described in 9.15 above. The chain is of length one and is formed by the **&Linked** field, which is specified (recursively) by means of **OPERATION**. However, this is quite valid, because the field is designated **OPTIONAL** (see 9.15).

NOTE 5 – Neither of these examples includes a "WithSyntaxSpec". However, corresponding examples which do are provided in 10.13.

## 10 Syntax List

**10.1** It is frequently the case that a single specification defines an information object class, for which many other independent specifications separately define information objects. It can be appropriate for the definer of the class to provide a user-friendly notation for the definition of information objects in that class.

**10.2** This clause specifies a notation by which the specifier of an information object class defines the class-specific defined syntax for the specification of information objects of that class.

**10.3** The notation is the syntactic construct "SyntaxList", which occurs in the syntactic construct "ObjectClassDefn" (see 9.3).

**10.4** A "SyntaxList" specifies the syntax for the definition of a single information object of the class being defined. The syntax appears as the "DefinedSyntax" in the following subclause.

NOTE – It is a property of this specification that the end of any syntactic construct defined by a "SyntaxList" (an instance of "DefinedSyntax") can be determined by:

a) ignoring ASN.1 comments;

b) treating character string values as lexical tokens;

c) expecting an initial "**{**", matching nested "**{**" and "**}**", and terminating on an unmatched "**}**".

**10.5** The "SyntaxList" specifies the sequence of "DefinedSyntaxToken" that is to appear in the "DefinedSyntax" (see 11.6):

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**SyntaxList ::= "{" TokenOrGroupSpec empty + "}"**

**TokenOrGroupSpec ::= RequiredToken | OptionalGroup**

**OptionalGroup ::= "[" TokenOrGroupSpec empty + "]"**

**RequiredToken ::=**
**Literal**
| **PrimitiveFieldName**

NOTE 1 – The writer of "SyntaxList" is not given the full power of BNF. Roughly, the notational power is equivalent to that commonly used in specifying command line syntaxes for command interpreters. The list of possible "RequiredToken"s are given in the order they are permitted; one or more consecutive tokens can be made optional by enclosing them in square brackets.

NOTE 2 – When parsing a "SyntaxList", any occurrence of "**[[**" (or "**]]**") is not interpreted as the lexical items "**[[**" (or "**]]**" respectively) defined in ITU-T Rec. X.680 | ISO/IEC 8824-1, 11.19 and 11.20, but as two lexical items "**[**" and "**[**" (or "**]**" and "**]**" respectively).

**10.6** A "word" token used as a "Literal" shall not be one of the following:

```
BIT
BOOLEAN
CHARACTER
CHOICE
EMBEDDED
END
ENUMERATED
EXTERNAL
FALSE
INSTANCE
INTEGER
INTERSECTION
MINUS-INFINITY
NULL
OBJECT
OCTET
PLUS-INFINITY
REAL
RELATIVE-OID
SEQUENCE
SET
TRUE
UNION
```

NOTE – This list comprises only and all those ASN.1 reserved words which can appear as the first lexical item of a "Type", "Value", "ValueSet", "Object" or "ObjectSet", and also the reserved word **END**. Use of other ASN.1 reserved words does not cause ambiguity and is permitted. Where the defined syntax is used in an environment in which a "word" is also a "typereference" or "objectsetreference", the use as a "word" takes precedence.

**10.7** A "Literal" specifies the actual inclusion of that "Literal", which is either a "word" or a comma (","), at that position in the defined syntax:

**Literal ::=**
**word**
| **","**

**10.8** Each "PrimitiveFieldName" specifies the inclusion (at that position in the new syntax) of a "Setting" (see 11.7) for the corresponding field.

**10.9** Each "PrimitiveFieldName" of the information object class shall appear precisely once.

**10.10** When, in the parse process, an "OptionalGroup" is encountered, and the following lexical item is syntactically acceptable as the first lexical item in the optional group, then that group is assumed to be present. If it is not syntactically acceptable as the first lexical item in the optional group, then that group is assumed to be absent.

NOTE – In order to avoid unexpected effects, designers should normally make the first lexical item in an optional group a "Literal".

**10.11** An instance of use of the "DefinedSyntax" is invalid unless it specifies all mandatory fields for the information object class.

**10.12** In order to ensure easy parsing of the new syntax and to prevent abuses, the following additional restrictions are placed on the definer of new syntax:

a) Every "OptionalGroup" is required to have at least one "PrimitiveFieldName" or "OptionalGroup" within it.

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NOTE 1 – This is to help prevent the apparent collection of information which is not reflected in any field of the information object.

b) The use of "OptionalGroup"s shall be such that at no time in the parsing process can a "Setting" appear that could potentially be a setting for more than one "FieldName".

c) If an "OptionalGroup" starts with a "Literal", then the first token following the "OptionalGroup" shall also be a "Literal" and shall be different from the first "Literal" of all immediately preceding "OptionalGroup"s,

while the following restriction is placed upon the user of the "DefinedSyntax":

d) Whenever a "Literal" is present in a "DefinedSyntax" that occurs in an "OptionalGroup" a "Setting" for a "PrimitiveFieldName" in that "OptionalGroup" shall also be present.

NOTE 2 – This is to help prevent the apparent collection of information which is not reflected in any field of the information object.

NOTE 3 – The following example is a legal syntax but restriction d) prevents the user from writing **LITERAL** without following it by one or both of the optional groups:

```
[LITERAL  [A &field]  [B &field2]]
```

### 10.13 Examples

The examples of class definitions from 9.16 above can be equipped with defined syntax to provide a "user-friendly" way of defining instances of the classes (this defined syntax is used in the example in 11.11):

```
OPERATION ::= CLASS
      {
            &ArgumentType                OPTIONAL,
            &ResultType                  OPTIONAL,
            &Errors                      ERROR OPTIONAL,
            &Linked                      OPERATION OPTIONAL,
            &resultReturned              BOOLEAN DEFAULT TRUE,
            &operationCode               INTEGER UNIQUE
      }
      WITH SYNTAX
      {
            [ARGUMENT                    &ArgumentType]
            [RESULT                        &ResultType]
            [RETURN RESULT               &resultReturned]
            [ERRORS                      &Errors]
            [LINKED                        &Linked]
            CODE                         &operationCode
      }

ERROR ::= CLASS
      {
            &ParameterType               OPTIONAL,
            &errorCode                   INTEGER UNIQUE
      }
      WITH SYNTAX
      {
            [PARAMETER                   &ParameterType]
            CODE                         &errorCode
      }
```

## 11 Information object definition and assignment

**11.1** The syntactic construct "ObjectAssignment" is used to assign an information object of a specified class to a reference name ("objectreference"). This construct is one of the alternatives for "Assignment" in ITU-T Rec. X.680 | ISO/IEC 8824-1, clause 12, and is defined as follows:

```
ObjectAssignment ::=
        objectreference
        DefinedObjectClass
        "::="
        Object
```

**11.2** There shall be no recursive definition (see 3.4.18) of an "objectreference", and there shall be no recursive instantiation (see 3.4.19) of an "objectreference".

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**11.3** The information object, which shall be of the class referenced by "DefinedObjectClass", is that defined by the construct "Object":

**Object ::=**
**DefinedObject**
| **ObjectDefn**
| **ObjectFromObject**
| **ParameterizedObject**

If the "Object" is a:

a) "DefinedObject", then the object is the same as that referred to;

b) "ObjectDefn", then the object is as specified in 11.4;

c) "ObjectFromObject", then the object is as specified in clause 15;

d) "ParameterizedObject", then the object is defined as specified in ITU-T Rec. X.683 | ISO/IEC 8824-4, 9.2.

**11.4** Every information object is ultimately defined by an "ObjectDefn":

**ObjectDefn ::=**
**DefaultSyntax**
| **DefinedSyntax**

The "ObjectDefn" shall be "DefaultSyntax" (see 11.5) if the class definition does not include a "WithSyntaxSpec" and shall be "DefinedSyntax" (see 11.6) if it does include one.

**11.5** The "DefaultSyntax" construct is defined as follows:

**DefaultSyntax ::= "{" FieldSetting "," * "}"**

**FieldSetting ::= PrimitiveFieldName Setting**

There shall be precisely one "FieldSetting" for each "FieldSpec" in the class definition which is not **OPTIONAL** and does not have a **DEFAULT**, and at most one "FieldSetting" for each other "FieldSpec". The "FieldSetting"s can appear in any order. The "PrimitiveFieldName" in each "FieldSetting" shall be the name of the corresponding "FieldSpec". The construct "Setting" is specified in 11.7.

**11.6** The "DefinedSyntax" construct is defined as follows:

**DefinedSyntax ::= "{" DefinedSyntaxToken empty * "}"**

**DefinedSyntaxToken ::=**
**Literal**
| **Setting**

The "SyntaxList" in the "WithSyntaxSpec" (see clause 10) determines the sequence of "DefinedSyntaxToken"s that are to appear in the "DefinedSyntax". The construct "Setting" is specified in 11.7; each occurrence specifies the setting for some field of the information object. The construct "Literal" is defined in 10.7; "Literal"s are present for human readability.

**11.7** A "Setting" specifies the setting of some field within an information object being defined:

**Setting ::=**
**Type**
| **Value**
| **ValueSet**
| **Object**
| **ObjectSet**

If the field is:

a) a type field, the "Type" alternative;

b) a value field, the "Value" alternative;

c) a value set field, the "ValueSet" alternative;

d) an information object field, the "Object" alternative;

e) an information object set field, the "ObjectSet" alternative,

shall be selected.

NOTE – The setting is further restricted as described in the appropriate subclause of 9.5 to 9.12 above, and 11.8 to 11.9.

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**11.8** A setting of a variable-type value field shall be a value of the type specified by the appropriate type field of the same or linked object (that is, the value notation for an open type is not employed).

**11.9** A setting of a variable-type value set field shall be a value set of the type specified by the appropriate type field of the same or linked object (that is, the value notation for an open type is not employed).

### 11.10 Examples (Default Syntax)

Given the information object class definitions of 9.16 above (which do not include a "WithSyntaxSpec") instances of the classes are defined using the "DefaultSyntax". For example (an expanded version of the example given in 3.4.9):

```
invertMatrix OPERATION ::=
      {
            &ArgumentType               Matrix,
            &ResultType                 Matrix,
            &Errors                     {determinantIsZero},
            &operationCode              7
      }

determinantIsZero ERROR ::=
      {
            &errorCode                  1
      }
```

### 11.11 Examples (Defined Syntax)

In 10.13, the example classes are provided "WithSyntaxSpec" and thus, instances of the classes are defined using the "DefinedSyntax". The examples of 11.10 would be written thus:

```
invertMatrix OPERATION ::=
      {
            ARGUMENT                    Matrix
            RESULT                      Matrix
            ERRORS                      {determinantIsZero}
            CODE                        7
      }

determinantIsZero ERROR ::=
      {
            CODE                        1
      }
```

## 12 Information object set definition and assignment

**12.1** The syntactic construct "ObjectSetAssignment" is used to assign a set of information objects of a specified class to a reference name ("objectsetreference"). This construct is one of the alternatives for "Assignment" in ITU-T Rec. X.680 | ISO/IEC 8824-1, clause 12, and is defined as follows:

```
ObjectSetAssignment ::=
        objectsetreference
        DefinedObjectClass
        "::="
        ObjectSet
```

**12.2** There shall be no recursive definition (see 3.4.18) of an "objectsetreference", and there shall be no recursive instantiation (see 3.4.19) of an "objectsetreference".

**12.3** The information object set, which shall be of the class referenced by "DefinedObjectClass", is defined by the construct "ObjectSet":

```
ObjectSet ::= "{" ObjectSetSpec "}"

ObjectSetSpec ::=
        RootElementSetSpec
    |   RootElementSetSpec "," "..."
    |   "..."
    |   "..." "," AdditionalElementSetSpec
    |   RootElementSetSpec "," "..." "," AdditionalElementSetSpec
```

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"RootElementSetSpec" and "AdditionalElementSetSpec" are specified in ITU-T Rec. X.680 | ISO/IEC 8824-1 and enable an information object set to be specified in terms of information objects or sets thereof of the governing class. There shall be at least one information object in the set unless the third alternative ("**...**") of "ObjectSetSpec" is specified. In the latter case, the presence of the ellipses is an indication that the object set is initially empty but will have objects dynamically added to it by the application program.

NOTE 1 – The elements that are referenced by "ObjectSetSpec" are the union of the elements referenced by the "RootElementSetSpec" and "AdditionalElementSetSpec".

NOTE 2 – Unlike extensible types such as **SET** or **SEQUENCE**, or extensible subtype constraints, which are static in respect to the set of "understood" values being set for each version of the ASN.1 specification, an extensible object set can grow and contract dynamically within a given version. Indeed, it may expand and contract within a given instance of use of an application program as it dynamically defines or undefines objects (see Annex E for further discussion).

**12.4** The result of set arithmetic involving information object sets that are extensible is specified in ITU-T Rec. X.680 | ISO/IEC 8824-1, clause 46.

**12.5** If an extensible information object set, **A**, is referenced in the definition of another object set, **B**, its extension marker and its extensions are inherited by **B**.

**12.6** If a "ValueSetFromObjects" (see clause 15) is defined using an extensible information object set, the resulting value set does not inherit the extension marker from that information object set.

**12.7** If a type is constrained by a table constraint (see ITU-T Rec. X.682 | ISO/IEC 8824-3, 10.3) and the object set referenced in the table constraint is extensible, the type does not inherit the extension marker from the object set. If the type is meant to be extensible, then an extension marker shall be explicitly added to its "ElementSetSpecs".

**12.8** If a type is constrained by an information object set that is not extensible, then a conforming implementation shall support all the information objects in that set, and shall not generate encodings using information objects not in the set.

**12.9** If a type is constrained by an information object set that is extensible, then a conforming implementation may choose to support an information object in either the root or the extensions as a local decision on each instance of the constrained type. It shall not generate encodings using other information objects with values for any **UNIQUE** field which are those of objects in either the root or the extensions of the extensible information object set, but may otherwise generate encodings for any information object of the required class.

**12.10** The notation for "ObjectSetElements" is as follows:

```
ObjectSetElements ::=
        Object
    |   DefinedObjectSet
    |   ObjectSetFromObjects
    |   ParameterizedObjectSet
```

The elements specified by this notation are determined by which alternative is employed, as follows:

a) If the "Object" alternative is used, then only the object so designated is specified. That object shall be of the governing class.

b) If any of the remaining alternatives is used, then all of the objects of the set so designated are specified. The objects shall be of the governing class. If the "DefinedObjectSet" alternative is used, the object set is that referred to. If the "ObjectSetFromObjects" alternative is used then the object set is as specified in clause 15. If the "ParameterizedObjectSet" alternative is used, then the object set is as specified in ITU-T Rec. X.683 | ISO/IEC 8824-4, 9.2.

## 12.11 Example

The information object set described informally in the Note in 3.4.12 can be specified as follows:

```
MatrixOperations OPERATION ::=
     {
          invertMatrix
     |    addMatrices
     |    subtractMatrices
     |    multiplyMatrices
     }
```

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# 13 Associated tables

**13.1** Every information object or information object set can be viewed as a table: its associated table. Each cell of the associated table corresponds to the setting of some field of an information object, or is empty. The set of columns of the associated table is determined by the class to which the object or objects belong; the set of rows, however, is determined by the object or objects involved.

**13.2** Given the definition of a class, the set of columns is determined as follows:

a) There is one column for each field specification in the class definition. Each such column is named by the corresponding "PrimitiveFieldName".

b) There is an additional set of columns corresponding to each link field specification. This set of columns is that determined by the application of these rules for the governing class of the link field, except that their names are prefixed by the "PrimitiveFieldName" of the link field, and a period ("**.**").

NOTE – These rules are recursive, and are such that if a class is directly or indirectly self-referential the set of columns is not finite. This is not prohibited.

**13.3** Given an information object of some class, the associated table is that which would result from applying 13.4 to the object set containing just that object.

**13.4** Given an information object set of some class, the set of rows in the associated table are those which would result from performing the following recursive procedure:

a) Start with one row for each object in the object set. In each such row, the cells in the columns named by "PrimitiveFieldName"s will correspond to the setting of the appropriate field in the object, while all other cells will be empty.

b) For each link field appearing in some row in the set:

1) Generate the (subordinate) associated table of the contents of the link field.

2) Next, replace the row in which the link field appears by a collection of rows, one for each row of the subordinate associated table. Each of the rows in this collection is the same as that being replaced, except that the cells from the selected row of the subordinate associated table are used to fill the corresponding cells, hitherto empty, whose "FieldName"s are prefixed by the link field's "PrimitiveFieldName".

NOTE – These rules are recursive, and are such that if an information object is directly or indirectly self-referential, the procedure will not terminate. This is not prohibited. In practice it is only necessary to know the contents of cells with names of a finite length, and a bounded procedure can be devised for this.

## 13.5 Examples of valid "FieldName"s

The following "FieldName"s are among those which are valid for the associated table for information objects or information object sets of class **OPERATION** (as defined in 10.13):

```
&ArgumentType
&Errors.&Parameter
&Errors.&errorCode
&Linked.&ArgumentType
&Linked.&Linked.&operationCode
&Linked.&Linked.&Linked.&Linked.&Linked.&Errors.&errorCode
```

Because the class **OPERATION** is self-referential (through the **&Linked** field), the number of columns is not finite.

# 14 Notation for the object class field type

The type that is referenced by this notation depends on the category of the field name. For the different categories of field names, 14.2 to 14.5 specify the type that is referenced.

**14.1** The notation for an object class field type (see 3.4.16) shall be "ObjectClassFieldType":

```
ObjectClassFieldType ::=
        DefinedObjectClass
        "."
        FieldName
```

where the "FieldName" is as specified in 9.14 relative to the class identified by the "DefinedObjectClass".

**14.2** For a type field, the notation defines an open type, that is, one whose set of values is the complete set of all possible values that can be specified using ASN.1. The specification of constraints using a corresponding information

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object set (see ITU-T Rec. X.682 | ISO/IEC 8824-3) may restrict this type to a specific type. The following constraints on the use of this notation apply when the "FieldName" references a type field:

a) This notation shall not be used directly or indirectly in the definition of the type of a value or value set field of an information object class.

b) This notation has an indeterminate tag and thus cannot be used where a tag distinct from that of some other type is required.

NOTE 1 – This restriction can normally be avoided by (explicitly) tagging the type.

NOTE 2 – Notwithstanding the statement in ITU-T Rec. X.680 | ISO/IEC 8824-1, 48.7.3, that the conceptually added element for an extension marker has a tag that is distinct from the tag of all known ASN.1 types, the open type shall not be used where it is required to have a tag that is distinct from that of the conceptually added element.

c) This notation shall not be implicitly tagged.

NOTE 3 – The reason for this is that when this open type is restricted to a particular type that type may be a choice type.

d) Encoding rules are required to encode the value assigned to a component defined in this way in such a way that a receiver can successfully determine the abstract values corresponding to all other parts of the construction in which the component is embedded without any knowledge of the actual type of this component.

NOTE 4 – This "Type" construct will commonly be constrained by use of an information object set and the "AtNotation", as specified in ITU-T Rec. X.682 | ISO/IEC 8824-3, clause 10. Users of ASN.1 are, however, cautioned that use of this notation without the application of a constraint can lead to ambiguity in implementation requirements, and should normally be avoided.

**14.3** For a fixed-type value or a fixed type value set field, the notation denotes the "Type" that appears in the specification of that field in the definition of the information object class.

With particular choices of names for objects, identifiers, or valuereferences, a "SimpleTableConstraint"(see ITU-T Rec. X.682 | ISO/IEC 8824-3, clause 10.3), following this production, can also be a valid "SingleValue" subtype constraint (see ITU-T Rec. X.680 | ISO/IEC 8824-1, clause 47.2). In this case it shall be interpreted as the "SimpleTableConstraint".

**14.4** For a variable-type value or a variable-type value set field, the notation defines an open type. Its use is subject to the same restrictions as specified in 14.2.

**14.5** This notation is not permitted if the field is an object field or an object set field.

**14.6** The notation for defining a value of this type shall be "ObjectClassFieldValue", or when used in an "XMLTypedValue", an "XMLObjectClassFieldValue":

```
ObjectClassFieldValue ::=
        OpenTypeFieldVal
    |   FixedTypeFieldVal

OpenTypeFieldVal ::= Type ":" Value

FixedTypeFieldVal ::= BuiltinValue | ReferencedValue

XMLObjectClassFieldValue ::=
        XMLOpenTypeFieldVal
    |   XMLFixedTypeFieldVal

XMLOpenTypeFieldVal ::= XMLTypedValue

XMLFixedTypeFieldVal ::= XMLBuiltinValue
```

**14.7** For a fixed-type value or value set field defined by an "ObjectClassFieldType", the "FixedTypeFieldVal" or "XMLFixedTypeFieldVal" shall be used, and shall be a value of the "Type" specified in the definition of the information object class.

**14.8** For a type field or a variable-type value or value set field defined by an "ObjectClassFieldType", the "OpenTypeFieldVal" shall be used in any "Value". The "Type" in the "OpenTypeFieldVal" shall be any ASN.1 type, and the "Value" shall be any value of that type.

**14.9** For a type field or a variable-type value or value set field defined by an "ObjectClassFieldType", the "XMLOpenTypeFieldVal" shall be used in any "XMLValue". When used in an ASN.1 module, the type identified by the XMLTypedValue shall be any ASN.1 type (but see ITU-T Rec. X.680 | ISO/IEC 8824-1, 13.3) and the "XMLValue" in the "XMLTypedValue" shall be any value of that type.

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NOTE – When the notation is used as specified in ITU-T Rec. X.693 | ISO/IEC 8825-4, 8.3.1, the type of the "XMLTypedValue" in an "XMLOpenTypeFieldVal" is identified by the protocol (for example, by a component relation constraint), the "NonParameterizedTypeName" in the "XMLTypedValue" is derived from this, and the "XMLValue" is a value of this type.

**14.10** The character sequence in the "xmlasn1typename" item for the XML value notation (for an "ObjectClassFieldType") which is a "XMLFixedTypeFieldVal" shall be the character sequence for the "Type" specified in the information object class. The XML value notation for sequence-of and set-of (see ITU-T Rec. X.680 | ISO/IEC 8824-1, Table 5) shall be determined by the "Type" specified in the information object class.

**14.11** The character sequence in the "xmlasn1typename" item for the XML value notation (for an "ObjectClassFieldType") which is an "XMLOpenTypeFieldVal" shall be "OPEN_TYPE". The XML value notation for sequence-of and set-of (see ITU-T Rec. X.680 | ISO/IEC 8824-1, Table 5) shall be "XMLDelimitedItemList".

**14.12** For an "XMLOpenTypeFieldVal", if the "Type" specified in the information object (after ignoring any tags) is a "typereference" or an "ExternalTypeReference", then the "NonParameterizedTypeName" shall be that "typereference" or "ExternalTypeReference", otherwise it shall be the "xmlasn1typename" specified in ITU-T Rec. X.680 | ISO/IEC 8824-1, Table 4, corresponding to the built-in type specified in the information object.

### 14.13 Example usage of "ObjectClassFieldType"

Each of the following examples is based on the example in 10.13 and shows (a) a possible "ObjectClassFieldType", (b) the type to which the example type (a) is equivalent (when used unconstrained), and (c) the notation for an example value of that type.

1 (a) **`OPERATION.&operationCode`**
(b) **`INTEGER`**
(c) **`7`**

2 (a) **`OPERATION.&ArgumentType`**
(b) *open type*
(c)
```
Matrix:
{{1, 0, 0, 0},
 {0, 1, 0, 0},
 {0, 0, 1, 0},
 {0, 0, 0, 1}}
```

3 (a) **`OPERATION.&Linked.&Linked.&Errors.&errorCode`**
(b) **`INTEGER`**
(c) **`1`**

4 (a) **`OPERATION.&Linked.&ArgumentType`**
(b) *open type*
(c) **`UniversalString:{planckConstant, " and ", hamiltonOperator}`**

## 15 Information from objects

**15.1** Information from the column of the associated table for an object or an object set can be referenced by the various cases of the "InformationFromObjects" notation:

```
InformationFromObjects ::=
        ValueFromObject
    |   ValueSetFromObjects
    |   TypeFromObject
    |   ObjectFromObject
    |   ObjectSetFromObjects

ValueFromObject ::=
        ReferencedObjects
        "."
        FieldName

ValueSetFromObjects ::=
        ReferencedObjects
        "."
        FieldName

TypeFromObject ::=
        ReferencedObjects
```

--`,,```,,,,````-`-`,,`,,`,`,,`---

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**"."**
**FieldName**

**ObjectFromObject ::=**
**ReferencedObjects**
**"."**
**FieldName**

**ObjectSetFromObjects ::=**
**ReferencedObjects**
**"."**
**FieldName**

**ReferencedObjects ::=**
**DefinedObject**
| **ParameterizedObject**
| **DefinedObjectSet**
| **ParameterizedObjectSet**

NOTE – The production "InformationFromObjects" is provided to aid understanding and for use in the English text. It is not referenced elsewhere in this Recommendation | Internation Standard.

**15.2** This notation references the total contents of the referenced column of the associated table for the "ReferencedObjects".

**15.3** Depending on the form of the "ReferencedObjects" and the "FieldName", this notation can denote a value, a value set, a type, an object, or an object set. These five cases are denoted by the constructs "ValueFromObject", "ValueSetFromObjects", "TypeFromObject", "ObjectFromObject", and "ObjectSetFromObjects" respectively. Each of these constructs is a special case of "InformationFromObjects".

**15.4** The "InformationFromObjects" production can be divided into two parts. The first part is formed by deleting the final (or only) "PrimitiveFieldName" and its preceding period. If the first part denotes an object or an object set, then 15.5 to 15.12 apply. Otherwise the notation is illegal. The second part is the final (or only) "PrimitiveFieldName".

NOTE – (Tutorial) Given the following definition:

**`obj.&a.&b.&c.&d`**

the first part in the definition is **`obj.&a.&b.&c`** and the second part is **`&d`**.

**15.5** The first column of Table 1 indicates the first part defined in 15.4. The second column indicates the second part defined in 15.4. The third column indicates which (if any) of the five cases of "InformationFromObjects" (listed in 15.3) applies.

**Table 1 – Permissable cases of "InformationFromObjects"**

| The first part of InformationFromObjects | The second part of InformationFromObjects | Construct |
|---|---|---|
| object | fixed-type value field | "ValueFromObject" |
| | variable-type value field | "ValueFromObject" |
| | fixed-type value set field | "ValueSetFromObjects" |
| | variable-type value set field | not permitted |
| | type field | "TypeFromObject" |
| | object field | "ObjectFromObject" |
| | object set field | "ObjectSetFromObject" |
| object set | fixed-type value field | "ValueSetFromObjects" |
| | variable-type value field | not permitted |
| | fixed-type value set field | "ValueSetFromObjects" |
| | variable-type value set field | not permitted |
| | type field | not permitted |
| | object field | "ObjectSetFromObjects" |
| | object set field | "ObjectSetFromObjects" |

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**15.6** For a "TypeFromObject" and a "ValueSetFromObjects", the XML value notation for sequence-of and set-of (see ITU-T Rec. X.680 | ISO/IEC 8824-1, Table 5) shall be determined by the "Type" specified in the information object(s).

**15.7** If the first part references an object and the second part references a fixed-type value set field, the "ValueSetFromObjects" is equivalent to a type with a SimpleTableConstraint. The type is "<*ClassName*>.<*FieldName*>" where "<*ClassName*>" is the Information Object Class of the object, and "<*FieldName*>" is the field referenced by the second part. The SimpleTableConstraint consists of an object set containing only the object referenced by the first part. The object set is not extensible.

**15.8** If the first part references an object set and the second part references a fixed-type value field or a fixed-type value set field, the "ValueSetFromObjects" is equivalent to a type with a "SimpleTableConstraint". The type is "<*ClassName*>.<*FieldName*>" where "<*ClassName*>" is the information object class of the object set referenced by the first part, and "<*FieldName*>" is the field referenced by the second part. The "SimpleTableConstraint" consists of the object set referenced by the first part.

**15.9** A "ValueSetFromObjects" can be defined using an information object set that is initially empty but extensible. Such an information object set shall have at least one object in it whenever a value set defined in terms of it is used by an application.

**15.10** If object sets are involved and the final "PrimitiveFieldName" identifies an object set field, then "ObjectSetFromObjects" is the union of the selected object sets.

**15.11** As shown in Table 1, the notation is not permitted if an object set is involved and the final "PrimitiveFieldName" identifies a variable-type value or value set field or a type field.

**15.12** Use of this notation is not permitted if all cells in the column being referenced are empty, except where it is used to directly define a field of an information object which is **OPTIONAL** (or **DEFAULT**), which results in the field becoming empty (or defaults).

## 15.13 Example information from objects

Given the definitions in the examples of 11.10, 11.11 and 12.11, the following constructs (in the left column) are valid, and can be used as equivalent to the expression in the right column.

**"ValueFromObject"**

| | |
|---|---|
| **invertMatrix.&operationCode** | **7** |
| **determinantIsZero.&errorCode** | **1** |

**"TypeFromObject"**

| | |
|---|---|
| **invertMatrix.&ArgumentType** | **Matrix** |

**"ValueSetFromObjects"**

| | |
|---|---|
| **invertMatrix.&Errors.&errorCode** | **{ 1 }** |
| **MatrixOperations.&operationCode** | **{7 |** *and others* **}** |

**"ObjectSetFromObjects"**

| | |
|---|---|
| **invertMatrix.&Errors** | **{determinantIsZero}** |
| **MatrixOperations.&Errors** | **{determinantIsZero |** *and others* **}** |

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# Annex A

## The TYPE-IDENTIFIER information object class

(This annex forms an integral part of this Recommendation | International Standard)

**A.1** This annex specifies a useful information object class, with class reference **TYPE-IDENTIFIER**.

NOTE – This information object class is the simplest useful class, having just two fields, an identifier field of type **OBJECT IDENTIFIER**, and a type field which defines the ASN.1 type for carrying all information concerning any particular object in the class. It is defined in this Recommendation | International Standard because of the widespread use of information objects of this form.

**A.2** The **TYPE-IDENTIFIER** information object class is defined as:

```
TYPE-IDENTIFIER ::= CLASS
      {
            &id OBJECT IDENTIFIER UNIQUE,
            &Type
      }
      WITH SYNTAX {&Type IDENTIFIED BY &id}
```

**A.3** This class is defined as a "useful" information object class, and is available in any module without the necessity for importing it.

### A.4 Example

The body of a Message Handling System (MHS) communication can be defined as:

```
MHS-BODY-CLASS ::= TYPE-IDENTIFIER

g4FaxBody MHS-BODY-CLASS ::=
            {BIT STRING IDENTIFIED BY {mhsbody 3}}
```

A protocol designer would typically define a component to carry an **MHS-BODY-CLASS** by specifying the type **INSTANCE OF MHS-BODY-CLASS** defined in C.10.

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# Annex B

## Abstract syntax definitions

(This annex forms an integral part of this Recommendation | International Standard)

**B.1** This annex specifies a useful information object class, **ABSTRACT-SYNTAX**, for defining abstract syntaxes.

NOTE – It is recommended that an instance of this information object class be defined whenever an abstract syntax is defined as the values of a single ASN.1 type.

**B.2** The **ABSTRACT-SYNTAX** information object class is defined as:

```
ABSTRACT-SYNTAX ::= CLASS
      {
            &id         OBJECT IDENTIFIER UNIQUE,
            &Type,
            &property   BIT STRING {handles-invalid-encodings(0)}  DEFAULT {}
      }
      WITH SYNTAX {
            &Type  IDENTIFIED  BY  &id  [HAS  PROPERTY  &property]
      }
```

The **&id** field of each **ABSTRACT-SYNTAX** is the abstract syntax name, while the **&Type** field contains the single ASN.1 type whose values make up the abstract syntax. The property **handles-invalid-encodings** indicates that the invalid encodings are not to be treated as an error during the decoding process, and the decision on how to treat such invalid encodings is left up to the application.

**B.3** This information object class is defined as being "useful" because it is of general utility, and is available in any module without the necessity for importing it.

### B.4 Example

If an ASN.1 type has been defined called **XXX-PDU**, then an abstract syntax can be specified which contains all the values of **XXX-PDU** by the notation:

```
xxx-Abstract-Syntax ABSTRACT-SYNTAX ::=
            { XXX-PDU IDENTIFIED BY {xxx 5} }
```

See ITU-T Rec. X.680 | ISO/IEC 8824-1, E.3, for a detailed example of use of the **ABSTRACT-SYNTAX** information object class.

**B.5** It will frequently be the case that an abstract syntax will be defined in terms of a parameterized type (as defined in ITU-T Rec. X.683 | ISO/IEC 8824-4), for example with parameters providing bounds on some components of the protocol. Such parameters, subject to restrictions specified in ITU-T Rec. X.683 | ISO/IEC 8824-4, clause 10, may be resolved at the time of abstract syntax definition, or may be carried forward as parameters of the abstract syntax.

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# Annex C

## The instance-of type

(This annex forms an integral part of this Recommendation | International Standard)

**C.1** This annex specifies type and value notation for the instance-of types (see 3.4.14). Such types are capable of carrying any value from any information object in an information object class defined to be of class **TYPE-IDENTIFIER** (see Annex A) using an information object class assignment (the information object class reference is specified as part of this notation).

**C.2** The "InstanceOfType" notation is referenced in ITU-T Rec. X.680 | ISO/IEC 8824-1, 16.2, as one of the notations that produce a "Type", and is defined as:

**InstanceOfType ::= INSTANCE OF DefinedObjectClass**

NOTE – ITU-T Rec. X.682 | ISO/IEC 8824-3, clause 10, specifies the way in which this type can be constrained by applying a "table constraint", restricting the values of the type to those representing some specific information object set of the class.

**C.3** This notation specifies a type which carries the **&id** field (an **OBJECT IDENTIFIER**) and a value of the **&Type** field from any instance of the "DefinedObjectClass".

NOTE – This construct will normally be constrained by an object set which will usually be (but is not necessarily) a dummy reference name as defined in ITU-T Rec. X.683 | ISO/IEC 8824-4, 8.3-8.11, with the actual object set defined elsewhere.

**C.4** All instance-of types have a tag which is universal class, number 8.

NOTE – This is the same universal tag as for external type, and use of the instance-of type can be bit-compatible with the external type when the basic encoding rules for ASN.1 are in use.

**C.5** The instance-of type has an associated sequence type which is used for defining values and subtypes of the instance-of type.

NOTE – Where this type is constrained by the constraint notation of ITU-T Rec. X.682 | ISO/IEC 8824-3, the associated sequence type is also constrained. The constraints on the associated sequence type resulting from a constraint on the instance-of type are specified in ITU-T Rec. X.682 | ISO/IEC 8824-3, Annex A.

**C.6** The associated sequence type is assumed to be defined within an environment in which **EXPLICIT TAGS** is in force.

**C.7** The associated sequence type shall be:

```
SEQUENCE {
      type-id          <DefinedObjectClass>.&id,
      value            [0] <DefinedObjectClass>.&Type
}
```

where "<*DefinedObjectClass*>" is replaced by the particular "DefinedObjectClass" used in the "InstanceOfType" notation.

**C.8** The value notation "InstanceOfValue" and "XMLInstanceOfValue" for an "InstanceOfType" notation shall be the value notation for the associated sequence type.

**InstanceOfValue ::= Value**

**XMLInstanceOfValue ::= XMLValue**

**C.9** The XML value notation for sequence-of and set-of (see ITU-T Rec. X.680 | ISO/IEC 8824-1, Table 5) shall be "XMLDelimitedItemList".

## C.10 Example

An example, building on the example given in A.4, is as follows:

The type:

```
INSTANCE OF MHS-BODY-CLASS
```

has an associated sequence type of:

```
SEQUENCE
      {
            type-id     MHS-BODY-CLASS.&id,
            value [0]   MHS-BODY-CLASS.&Type
      }
```

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An example of the application of a table constraint to this type can be found in ITU-T Rec. X.682 | ISO/IEC 8824-3, Annex A.

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# Annex D

# Examples

(This annex does not form an integral part of this Recommendation | International Standard)

## D.1 Example usage of simplified OPERATION class

Given the following simple definition of the **OPERATION** and **ERROR** information object classes:

```
OPERATION ::= CLASS
      {
            &ArgumentType                OPTIONAL,
            &ResultType                  OPTIONAL,
            &Errors                      ERROR OPTIONAL,
            &Linked                      OPERATION OPTIONAL,
            &resultReturned              BOOLEAN DEFAULT TRUE,
            &operationCode               INTEGER UNIQUE
      }

WITH SYNTAX
      {
            [ARGUMENT                    &ArgumentType]
            [RESULT                      &ResultType]
            [RETURN RESULT               &resultReturned]
            [ERRORS                      &Errors]
            [LINKED                      &Linked]
            CODE                         &operationCode
      }

ERROR ::= CLASS
      {
            &ParameterType               OPTIONAL,
            &errorCode                   INTEGER UNIQUE
      }

WITH SYNTAX
      {
            [PARAMETER                   &ParameterType]
            CODE                         &errorCode
      }
```

We can define the following object set that contains two **OPERATION** objects:

```
My-Operations OPERATION ::= { operationA | operationB }

operationA OPERATION ::= {
            ARGUMENT    INTEGER
            ERRORS      { { PARAMETER INTEGER CODE 1000 } | { CODE 1001 } }
            CODE              1
      }

operationB OPERATION ::= {
            ARGUMENT    IA5String
            RESULT      BOOLEAN
            ERRORS      { { CODE 1002 } | { PARAMETER IA5String CODE 1003 } }
            CODE        2
      }
```

Extraction of the set of the **ERROR** objects from the object set above is done as follows:

```
My-OperationErrors ERROR ::= { My-Operations.&Errors }
```

The resulting object set is:

```
My-OperationErrors ERROR ::= {
            { PARAMETER INTEGER  CODE 1000 } |
            { CODE 1001 } |
            { CODE 1002 } |
            { PARAMETER IA5String  CODE 1003 }
      }
```

--`,,```,,,,````-`-`,,`,,`,`,,`---

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Extraction of the set of error codes of the errors of the operations is done as follows:

```
My-OperationErrorCodes INTEGER ::= { My-Operations.&Errors.&errorCode }
```

The resulting value set is:

```
My-OperationErrorCodes INTEGER ::= { 1000 | 1001 | 1002 | 1003 }
```

## D.2 Example usage of "ObjectClassFieldType"

The "ObjectClassFieldType" can be used in specification of types, for example:

```
-- "ObjectClassFieldType"s are extracted from this class.
-- Only the first five fields can be used in the extraction.

EXAMPLE-CLASS ::= CLASS {
          &TypeField                          OPTIONAL,
          &fixedTypeValueField                INTEGER   OPTIONAL,
          &variableTypeValueField             &TypeField   OPTIONAL,
          &FixedTypeValueSetField             INTEGER   OPTIONAL,
          &VariableTypeValueSetField          &TypeField   OPTIONAL,
          &objectField                           SIMPLE-CLASS   OPTIONAL,
          &ObjectSetField                     SIMPLE-CLASS   OPTIONAL
     }

WITH SYNTAX {
          [TYPE-FIELD                            &TypeField]
          [FIXED-TYPE-VALUE-FIELD             &fixedTypeValueField]
          [VARIABLE-TYPE-VALUE-FIELD       &variableTypeValueField]
          [FIXED-TYPE-VALUE-SET-FIELD      &FixedTypeValueSetField]
          [VARIABLE-TYPE-VALUE-SET-FIELD      &VariableTypeValueSetField]
          [OBJECT-FIELD                          &objectField]
          [OBJECT-SET-FIELD                   &ObjectSetField]
     }

SIMPLE-CLASS ::= CLASS {
          &value     INTEGER
     }

WITH SYNTAX {
          &value
     }
-- This type contains components which are specified using
-- "ObjectClassFieldType" notation.  In case of type fields and
-- variable-type value and value set fields the resulting
-- component type is an open type. In case of fixed-type value and
-- value set fields the resulting component type is "INTEGER".
-- NOTE – Constraints are omitted from all the following  uses of
-- "ObjectClassFieldType"; you normally will use constraints when
-- referencing an "ObjectClassFieldType".

ExampleType ::= SEQUENCE {
          openTypeComponent1     EXAMPLE-CLASS.&TypeField,
          integerComponent1      EXAMPLE-CLASS.&fixedTypeValueField,
          openTypeComponent2     EXAMPLE-CLASS.&variableTypeValueField,
          integerComponent2      EXAMPLE-CLASS.&FixedTypeValueSetField,
          openTypeComponent3     EXAMPLE-CLASS.&VariableTypeValueSetField
     }

exampleValue ExampleType ::= {
          openTypeComponent1     BOOLEAN : TRUE,
          integerComponent1      123,
          openTypeComponent2     IA5String : "abcdef",
          integerComponent2      456,
          openTypeComponent3     BIT STRING : '0101010101'B
     }
```

## D.3 Illustrate usage of objects and object sets

The following uses the object class defined in D.2:

```
objectA EXAMPLE-CLASS ::= {
          FIXED-TYPE-VALUE-FIELD           123
          FIXED-TYPE-VALUE-SET-FIELD       { 1 | 2 | 3 }
          OBJECT-FIELD                          { 1 }
          OBJECT-SET-FIELD                   { { 2 } | { 3 } }
```

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```
        }

objectB EXAMPLE-CLASS ::= {
            TYPE-FIELD                              IA5String
            FIXED-TYPE-VALUE-FIELD                  456
            VARIABLE-TYPE-VALUE-FIELD               "abc"
            VARIABLE-TYPE-VALUE-SET-FIELD           { "d" | "e" | "f" }
        }
-- The following object set contains two defined objects and one
-- builtin object.

ObjectSet EXAMPLE-CLASS ::= {
            objectA |
            objectB |
            {
                TYPE-FIELD                          INTEGER
                FIXED-TYPE-VALUE-FIELD              789
                VARIABLE-TYPE-VALUE-SET-FIELD       { 4 | 5 | 6 }
            }
        }
-- The following definitions extract information from the objects and
-- the object set.

integerValue INTEGER ::= objectA.&fixedTypeValueField

stringValue IA5String ::= objectB.&variableTypeValueField

IntegerValueSetFromObjectA INTEGER ::= { objectA.&FixedTypeValueSetField }

StringType ::= objectB.&TypeField

objectFromObjectA SIMPLE-CLASS ::= objectA.&objectField

ObjectSetFromObjectA SIMPLE-CLASS ::= { objectA.&ObjectSetField }

SetOfValuesInObjectSet INTEGER ::= { ObjectSet.&fixedTypeValueField }

SetOfValueSetsInObjectSet INTEGER ::= { ObjectSet.&FixedTypeValueSetField }

SetOfObjectsInObjectSet SIMPLE-CLASS ::= { ObjectSet.&objectField }

SetOfObjectSetsInObjectSet SIMPLE-CLASS ::= { ObjectSet.&ObjectSetField }
```

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# Annex E

## Tutorial annex on the ASN.1 model of object set extension

(This annex does not form an integral part of this Recommendation | International Standard)

**E.1** An ASN.1 specification can define information object sets and such object sets can be marked extensible by means of an extension marker or by the inclusion of extensible object sets using set arithmetic. Use of an extension marker with object sets differs from such use with types in that it specifies that an application can dynamically add/remove objects to/from the object set in an instance of communication.

**E.2** Table and component relation constraints which are not satisfied are not in themselves considered errors if the constraining object set is extensible. In such cases, it is not an error if a value of a **UNIQUE** field is not found in the object set, but if it is found, then it is an error if the constraint imposed on the referencing type is not satisfied.

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# Annex F

## Summary of the notation

(This annex does not form an integral part of this Recommendation | International Standard)

The following lexical items are defined in clause 7:

**objectclassreference**
**objectreference**
**objectsetreference**
**typefieldreference**
**valuefieldreference**
**valuesetfieldreference**
**objectfieldreference**
**objectsetfieldreference**
**word**
**CLASS**
**INSTANCE**
**SYNTAX**
**UNIQUE**

The following lexical items are defined in ITU-T Rec. X.680 | ISO/IEC 8824-1 and used in this Recommendation | International Standard:

**empty**
**modulereference**
**xmlasn1typename**
**"::="**
**"{"**
**"}"**
**","**
**"."**
**"["**
**"]"**
**":"**
**DEFAULT**
**OF**
**OPTIONAL**
**WITH**

The following productions are defined in ITU-T Rec. X.680 | ISO/IEC 8824-1 and are used in this Recommendation | International Standard:

**BuiltinValue**
**ElementSetSpec**
**NonParameterizedTypeName**
**ReferencedValue**
**Type**
**Value**
**ValueSet**
**XMLBuiltinValue**
**XMLTypedValue**
**XMLValue**

The following productions are defined in ITU-T Rec. X.683 | ISO/IEC 8824-4 and are used in this Recommendation | International Standard:

**ParameterizedObjectClass**
**ParameterizedObjectSet**
**ParameterizedObject**

The following productions are defined in this Recommendation | International Standard:

**DefinedObjectClass ::=**
**ExternalObjectClassReference | objectclassreference | UsefulObjectClassReference**

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**ExternalObjectClassReference ::= modulereference "." objectclassreference**

**UsefulObjectClassReference ::=**
```
        TYPE-IDENTIFIER
    |   ABSTRACT-SYNTAX
```

**ObjectClassAssignment ::= objectclassreference "::=" ObjectClass**

**ObjectClass ::= DefinedObjectClass | ObjectClassDefn | ParameterizedObjectClass**

**ObjectClassDefn ::= `CLASS "{" FieldSpec "," + "}" WithSyntaxSpec?`**

**FieldSpec ::=**
```
            TypeFieldSpec
        |   FixedTypeValueFieldSpec
        |   VariableTypeValueFieldSpec
        |   FixedTypeValueSetFieldSpec
        |   VariableTypeValueSetFieldSpec
        |   ObjectFieldSpec
        |   ObjectSetFieldSpec
```

**PrimitiveFieldName ::=**
```
            typefieldreference
        |   valuefieldreference
        |   valuesetfieldreference
        |   objectfieldreference
        |   objectsetfieldreference
```

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**FieldName ::= PrimitiveFieldName "." +**

**TypeFieldSpec ::= typefieldreference TypeOptionalitySpec?**

**TypeOptionalitySpec ::= `OPTIONAL` | `DEFAULT` Type**

**FixedTypeValueFieldSpec ::= valuefieldreference Type `UNIQUE` ? ValueOptionalitySpec ?**

**ValueOptionalitySpec ::= `OPTIONAL` | `DEFAULT` Value**

**VariableTypeValueFieldSpec ::= valuefieldreference FieldName ValueOptionalitySpec ?**

**FixedTypeValueSetFieldSpec ::= valuesetfieldreference Type ValueSetOptionalitySpec ?**

**ValueSetOptionalitySpec ::= `OPTIONAL` | `DEFAULT` ValueSet**

**VariableTypeValueSetFieldSpec ::= valuesetfieldreference FieldName ValueSetOptionalitySpec?**

**ObjectFieldSpec ::= objectfieldreference DefinedObjectClass ObjectOptionalitySpec?**

**ObjectOptionalitySpec ::= `OPTIONAL` | `DEFAULT` Object**

**ObjectSetFieldSpec ::= objectsetfieldreference DefinedObjectClass ObjectSetOptionalitySpec ?**

**ObjectSetOptionalitySpec ::= `OPTIONAL` | `DEFAULT` ObjectSet**

**WithSyntaxSpec ::= `WITH SYNTAX` SyntaxList**

**SyntaxList ::= "{" TokenOrGroupSpec empty + "}"**

**TokenOrGroupSpec ::= RequiredToken | OptionalGroup**

**OptionalGroup ::= "[" TokenOrGroupSpec empty + "]"**

**RequiredToken ::= Literal | PrimitiveFieldName**

**Literal ::= word | ","**

**DefinedObject ::= ExternalObjectReference | objectreference**

**ExternalObjectReference ::= modulereference "." objectreference**

**ObjectAssignment ::= objectreference DefinedObjectClass ":=" Object**

**Object ::= DefinedObject | ObjectDefn | ObjectFromObject | ParameterizedObject**

**ObjectDefn ::= DefaultSyntax | DefinedSyntax**

**DefaultSyntax ::= "{" FieldSetting "," * "}"**

**FieldSetting ::= PrimitiveFieldName Setting**

**DefinedSyntax ::= "{" DefinedSyntaxToken empty * "}"**

**DefinedSyntaxToken ::= Literal | Setting**

**Setting ::= Type | Value | ValueSet | Object | ObjectSet**

**DefinedObjectSet ::= ExternalObjectSetReference | objectsetreference**

**ExternalObjectSetReference ::= modulereference "." objectsetreference**

**ObjectSetAssignment ::= objectsetreference DefinedObjectClass "::=" ObjectSet**

**ObjectSet ::= "{" ObjectSetSpec "}"**

**ObjectSetSpec ::=**
**RootElementSetSpec**
**| RootElementSetSpec "," "..."**
**| "..."**
**| "..." "," AdditionalElementSetSpec**
**| RootElementSetSpec "," "..." "," AdditionalElementSetSpec**

**ObjectSetElements ::=**
**Object | DefinedObjectSet | ObjectSetFromObjects | ParameterizedObjectSet**

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**ObjectClassFieldType ::= DefinedObjectClass "." FieldName**

**ObjectClassFieldValue ::= OpenTypeFieldVal | FixedTypeFieldVal**

**OpenTypeFieldVal ::= Type ":" Value**

**FixedTypeFieldVal ::= BuiltinValue | ReferencedValue**

**XMLObjectClassFieldValue ::=**
**XMLOpenTypeFieldVal**
**| XMLFixedTypeFieldVal**

**XMLOpenTypeFieldVal ::= XMLTypedValue**

**XMLFixedTypeFieldVal ::= XMLBuiltinValue**

**InformationFromObjects ::= ValueFromObject | ValueSetFromObjects |**
**TypeFromObject | ObjectFromObject | ObjectSetFromObjects**

**ReferencedObjects ::=**
**DefinedObject | ParameterizedObject |**
**DefinedObjectSet | ParameterizedObjectSet**

**ValueFromObject ::= ReferencedObjects "." FieldName**

**ValueSetFromObjects ::= ReferencedObjects "." FieldName**

**TypeFromObject ::= ReferencedObjects "." FieldName**

**ObjectFromObject ::= ReferencedObjects "." FieldName**

**ObjectSetFromObjects ::= ReferencedObjects "." FieldName**

**InstanceOfType ::= `INSTANCE OF` DefinedObjectClass**

**InstanceOfValue ::= Value**

**XMLInstanceOfValue ::= XMLValue**

--`,,```,,,,````-`-`,,`,,`,`,,`---

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